





THE BURROW



TABLE OF CONTENTS

THE BRAND 1

the hole story
core characteristics
brand perception
we are...
our mission

SIGNATURE 2

primary logo
logo construction/ variations
color palette
typography palette
secondary visual elements

APPLICATIONS 3

store signage
interior design
in store accessories
packaging
gift cards/ receipts

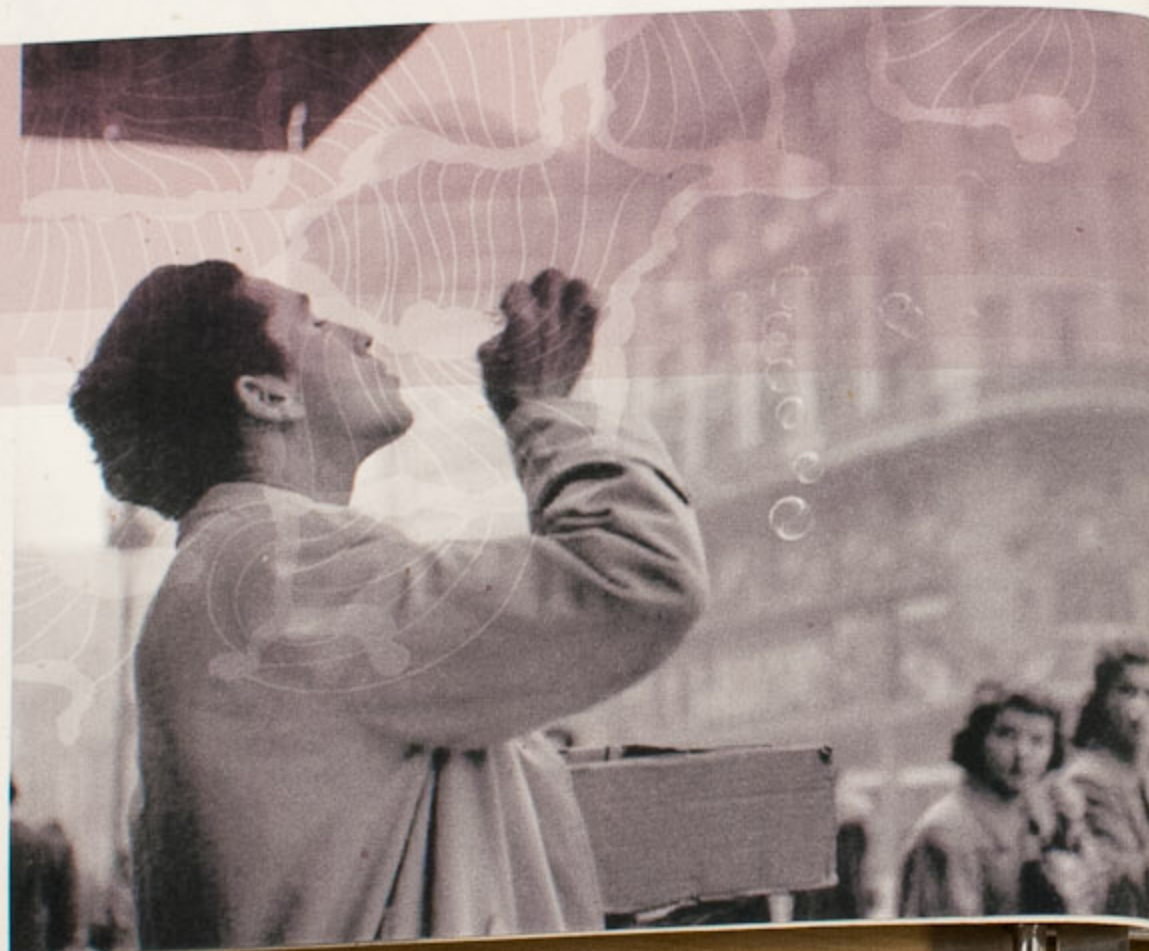
Every single person has a different perspective on the world. Most associate themselves with the norms of society, but a norm is only what most people like/do. Curtis is the guy unlike the many. He runs at his own pace and to his own beat, envisioning a place for people to feel creatively free and regarded for their individuality. A place full of creative inspiration and a place to find rare things that will stimulate personal expression. We are the "happy-underground" who do not hate the mainstream world but expand upon it. We don't overlook things and believe that anything can be cool if you view it from a new perspective. We are the people who don't just look forward but backwards, sideways, upside down; equally relishing in the new and the old. The Burrow is the cozily constructed, trinket hoarding, underground community that combines all of Curtis's dreams into one store.



THE HOLE STORY

OUR CORE

INVITING
VERSATILE
INSPIRATIONAL



WE ARE...

QUIRKY
HOME AWAY FROM HOME
COMMUNAL
IMAGINATIVE
CURIOUS
HUMOROUS
BOLD



2012

OUR MISSION



Our goal is to create a casual atmosphere where our customers can comfortably browse through our collection of attire and novelty items as well as come to hangout, share ideas, and expand horizons.



SIGNATURE SYSTEM



LogoSubtext.eps

PRIMARY LOGO

The brand name originally derived from Curtis's vision of a cozy "home away from home" setting. The Burrow came to mind because burrows are hidden habitations with small interlocking communities for animals to take shelter in as well as store necessities. This seemed to capture the essence of the store's attitude of community and comfort.

For the logo itself, the logo type reflects the tunnels within the burrow in a graphically stylized manner. Also a small character was added to highlight the urban, fun, and creative aspects of the brand. It is drawn very simply taking advantage of positive and negative space, but still has the cool illustrative hint of street art.

LOGO CONSTRUCTION

spacial barrier

The logo mark is made up of two parts, the mole icon and the burrow logotype. When considering the spacial barriers around the logo mark, use the height of the e-height found in the word "The" as a reference measurement. This is shown in this diagram to the right.



LogoSubtext



minimum size



There are 3 minimum sizes available based on which variation is chosen.

When dealing with the minimum sizes of the logo, the spacial barriers will be doubled to avoid becoming too compacted.

Because the lone mole icon does not have an e-height to base the spacial barrier off of, it will be based on the width of one of the lenses (L) from his glasses.



Logo.eps | LogoType.eps | LogoIcon_2.eps

LOGO VARIATION

There are 4 usable versions of the logo mark. Each depends on the size or application it is used on.

1 - Original logo with text
Will be used only for store signage and certain packaging

2 - Original logo without text
Will be used for applications as long as it retains the appropriate space specifications.

3 - Logo without icon
Will be used for applications that are horizontally oriented

4 - Lone icon
Will be used for smaller applications where space is limited



LogoSubtext.eps | Logo.eps | LogoType.eps | LogoIcon



Do not move mole icon from original position



Do not stretch or distort logo



Do not change size of mole icon



Do not rotate logo at all



Do not add more than one character



Icons must correspond to designated area in the store

DO NOT...

Incorrect usage of the brand will hinder the perception of the brand. Therefore there are strict guidelines to abide to when considering how to present the logo.

SUBLOGOS

There are two sublogos to the brand. The sublogos will help to organize the multifaceted nature of the store. Each represents a different area of the store and each is paired with its own personal character icon. These will be used only on instore applications and signage.

The Novelties logo mark represents the shopping area of the store where you will find many vintage novelty items as well as urban street fashion and other accessories. The character in this logo is holding binoculars as if he were searching for products that he likes.

The Common Area logo mark represents the area of the store where customers can lounge, relax, and mingle. The character in this logo looks as if he is lounging, correlating with the relaxed nature of lounge.





LogoBW.eps | LogoFullColor.eps | Logo

ALTERNATE STATES

The Burrow's logo may live on various surfaces and images but must retain a bold contrast at all times. If used on a high contrast photo, screen back the image to a more even tone. Whether it is darker or lighter depends on the image.

The restrictions to logo interaction with background textures and color are:

- Use white type and B/W icon on solid colors
- Use all white logo/icon when over dark images or patterns to show better contrast against intricate backgrounds
- Use black logo/icon over lightly textured backgrounds to create a higher contrast
- Use all white logo/icon over black or darker grey scaled shades.

COLOR PALETTE

Our brand's color palette is based around a monochromatic, black and white theme. However it will also incorporate aspects of warm and organic colors for a more dynamic appeal. These colors will refer to tones seen in nature with a dark, earthy feel.

When using color in the logo mark, keep the monochromatic palette using different shades of that chosen color.

PRIMARY BLACK & WHITE



C 0 R 0
M 0 G 0
Y 0 B 0
K 100

C 0 R 255
M 0 G 255
Y 0 B 255
K 0

SECONDARY NATURAL COLORS



C 16 R 191
M 61 G 111
Y 100 B 37
K 11



C 30 R 90
M 100 G 0
Y 0 B 69
K 62



C 36 R 92
M 91 G 26
Y 96 B 12
K 56



C 100 R 0
M 62 G 40
Y 2 B 85
K 64



LogoSubtext.eps

TYPOGRAPHY

FRANCHISE REGULAR

FRANCHISE WILL BE USED FOR TITLES AND IN THE LOWER CASE FORM. IT MIMICKS THE INDUSTRIAL STYLE AND IS A GOOD CONTRAST AGAINST THE INTERSTATE SUPPORTING TEXT.

ABCDEFGHIJKLMNOPQRSTUVWXYZ

Franchise.ttf

interstate light/condensed

Interstate will be used for body copy at the minimum size of 8 pt and 10pt leading. It is a nice, clean typeface that enhances readability and will work well on many different applications.

abcdefghijklmnopqrstuvwxyz
ABCDEFGHIJKLMNOPQRSTUVWXYZ

Interligcon.ttf

SECONDARY ELEMENTS

PATTERNS

gradient layers

This element references to the Earth's layers and the idea of going down. This can be used with other colors from the color palette but the opacity settings on each of the layers should remain the same as the original settings.



burrow tunnels

The essence of the burrow is the key to this brand. We will play on the construction of a real burrow's tunnel system. This pattern will be applied to various applications but in a subtle manner. When applying this pattern, overlay it at a 60%-80% opacity over the images or textures.



shoe area



eatery



shipping/ cargo



directory

BUG EMPIRE



The "Bug Empire" is the secondary world of little critters that would live within the burrow. Along with being cute and slightly creepy, these secondary characters are also customized for certain areas within the store. They are drawn with the same urban style as the main mole icon. To show a hierarchy of characters, these critters are entities that are habitually subordinate to the mole.

Centipede.eps | Chipmunk.eps | Ant.eps | Worm.eps

SECONDARY ELEMENTS PHOTOGRAPHS

Another essential secondary element for our brand is the use of photography. Our brand values reinventing the old by mixing it with the new. The photographs we are using are mainly vintage images in black and white. What will make them unique is the content within the picture. Most photographs from before the 1970's were very staged and mannerly, portraying lives and events in their seemingly "perfect" worlds. We are looking for quirky, slightly off photos with a light hearted tone. They must be fun with a subtle edginess and would defy normal behaviors for that time.

These photos will usually be overlayed or color burned with one of the patterns for an added graphic touch. Also the photos may be cropped in unusual spots to make the subjects seem more obscure, and modern.

GirlBird.tif



Skeleton.tif | ZebraStripes.tif | LlamaCab.tif | StinkFace.tif | SmokingSquirrel.tif



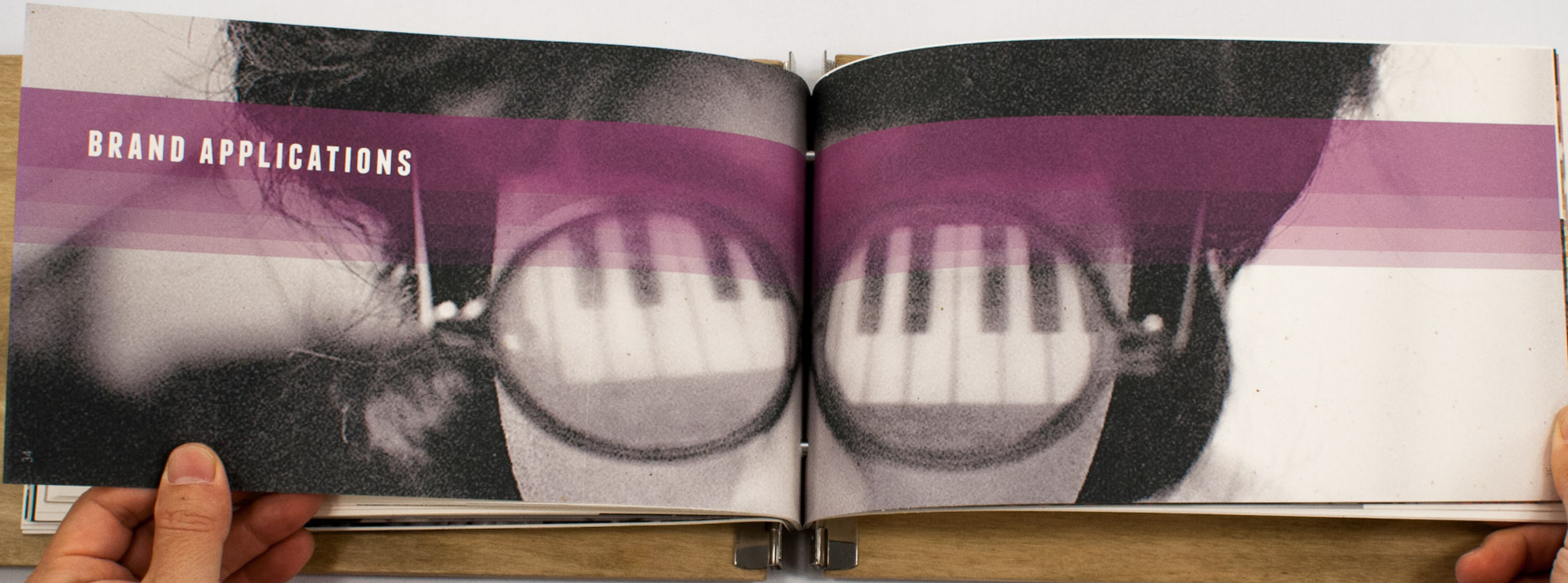
SECONDARY ELEMENTS

TEXTURES

Textures are perfect for enhancing the brand image. We greatly honor good craftsmanship and using these textures like wood will associate that in a visual manner. Also textures like the roots of a tree will incorporate the organic quality of our brand and reference to the underground. A metal texture can also be used to enforce the urban atmosphere that is seen in our brand.



BRAND APPLICATIONS



EXTERIOR SIGNAGE

The Exterior of the store shown below will be an entrance that is below ground level. The entry way will be stairs going down to the store so the street signage will look like these photos. There will be frosted glass looking into the upper level of the store with the burrow pattern etched onto it. The logo signage will be the main logo on an industrial material.





INTERIOR SIGNAGE

Interior signage will go with certain parts of the store. The store is split up into two main areas, the Novelty area and the Common area. Each has their own sublogo for signage.



INTERIOR SPACE

The interior will be decorated with murals of black and white photographs on the walls and ceiling. Images may vary depending on the space and location, but the ceiling must have the same theme throughout the entire store. The ceiling will have murals from the perspective of looking from beneath. This goes along with the "underground" motif and should remain constant throughout the store to get the full effect.



CHARACTER DISPLAYS



SHOE SIZE SECTIONS

These character themed displays will be placed throughout the store in their corresponding areas. The content on them will vary for each character and apply to their specific area.



SALE SIGNS



SHOE SIZE SECTIONS



PACKAGING

The packaging will continue with the motifs of the underground and will apply the same patterns. The gift boxes and wrapping paper will be sleek and dark to make it nice and presentable.



The regular tote for everyday shopping will be casual but it will be a quality bag with good craftsmanship.

TAGS

The tags will be color coded based on the item's category. This application will also apply the same textures and patterns as stated previously.



GIFT CARD

The gift cards will be sleek and dark, just like the gift wrapping packaging. It feels more elegant and swanky because gifts should be special.

THE APPENDIX

LogoSubtext.eps	14, 16, 18, 29	Tunnels.eps	28
Logo.eps	17, 18, 22	Layers.eps	28
LogoType.eps	17, 18	Centipede.eps	29
LogoIcon_2.eps	17, 18	Chipmunk.eps	29
LogoCommonArea.eps	21	Ant.eps	29
LogoNovelties.eps	21	Worm.eps	29
LogoBW.eps	22	GirlBird.tif	30
LogoFullColor.eps	22	Skeleton.tif	31
Franchise.tif	26	ZebraStripes.tif	31
Interligcon.tif	27	LamaCab.tif	31
		StinkFace.tif	31
		SmokingSquirrel.tif	31
		Metal.tif	32
		Roots.tif	32
		WoodGrain.tif	33
		Concrete.tif	33

CONTACT

ALLYSON NOMURA
allymnomura@gmail.com
562 / 304 / 6399

